* Structure: -

What is structure: - A **structure** in C is a user-defined data type that allows you to combine data items of different kinds. It's like a container that holds multiple variables under one name, grouped logically

Declare Structure: -

struct Student {

int id;

char name [50];

float marks;

};

Initializing a Structure: -

struct Student s1 = {101, "Alice", 89.5};

Access the Structure members: - Use the **dot (.) operator** for direct access.

printf ("ID: %d\n", s1.id);

printf ("Name: %s\n", s1.name);

printf ("Marks: %.2f\n", s1. marks);